

**A Level OCR exam Assessment Objectives**

Candidates are expected to demonstrate the following in the context of the content described:

AO1-24 marks

DEVELOP ideas through sustained and focused investigations informed by contextual and other sources, demonstrating analytical and critical understanding.

AO2- 24 marks

EXPLORE and select appropriate resources, media, materials, techniques and processes, reviewing and refining ideas as work develops.

AO3-24 marks




RECORD ideas, observations and insights relevant to intentions, reflecting critically on work and progress.

AO4 -24 marks

PRESENT a personal and meaningful response that realises intentions and, where appropriate, makes connections between visual and other elements. **LG1:** Knowledge: To know and understand different the properties of media, techniques, artist research skills and design concepts.

**LG2:** Application: To apply Art and Design skills learnt to create ideas and final pieces.

**LG3:** Skills: To learn and experiment with media techniques, methods of drawing/observing and the design process.

Lesson Title	Learning Goals/Outcomes/Content			
1 What is sculpture? Can you identify a sculptor?	LG- To know the definition of sculpture LG2- To know how products we use are linked to a style in design History			
Lesson 2/4 What are The traditional methods and uses of Papier Mache? Why have a metal structure?	LG1: Knowledge to understand formal elements of paper Mache/wire manipulation LG3:Skills to produce a papier Mache head.			
5-6 What are the properties of wire that makes it suitable for sculpting?	LG1: Knowledge to understand formal elements of Wire manipulation LG2: Apply knowledge through the production of 2D and 2D sculptures			
7-10 What are the ranges of joining metals and which	LG1: Knowledge to understand formal elements of Metal forming Brazing, annealing, spot welding, soldering			

would you use for in and outdoor sculptures?	LG2: Apply knowledge through the production of 2D and 3D sculptures, using the processes learnt.			
11. What H&S considerations are required when pewter casting?  What are the traditional methods and uses of casting metals?	LG1: KnowledgeTo understand formal elements of pewter casting.  LG2: demonstrate learnt skill of process to produce sample cast.			
12-13 What are the requirements of a successful mould?	LG1: Knowledge to understand the manufacture of a mould using Corel draw programme  LG2: To apply knowledge and understanding of drawing package to produce appropriate mould in relation to identity			
14 Can you name a selection of varied sculptors that use the casting process.? What metals do they use?	LG1: Apply skill of pewter casting using handmade mould			
15-16 What are the traditional methods of creating ceramic sculptures?  What are the differences with modern air-dry clays?	LG1: Knowledge To understand formal elements of ceramics (air dry clay due to no kilns)  LG2: Apply knowledge through the production of 3D sculptures, using the processes learnt.			
17-18 on-going through to completion  maybe continued whilst completing main piece.	LG1- To use learnt skills to produce high end final head sculpture			

**Links:** LG1: Contextual study and theory are important parts of Art. Knowledge of media, processes and techniques are studied throughout A level.

LG2: Application is a vital skill at A level. Students need to be able to apply skills, techniques and processes in their own final responses using inspiration from contextual studies.

LG3: All skills learnt such as media techniques, processes such as Photoshop and methods such as grid drawing will be revisited and refined throughout A level.